ENVISION THE SOLUTION: REIMAGINING SUSTAINABLE DEVELOPMENT THROUGH STEAM
SCIENCE FAIR JUDGING SHEET
FOR BEST SPEAKER

PROJECT NAME		TOTAL SCORE
STUDENT NAME(S)		
SCHOOL NAME		
LEVEL	Lower Primary _____ Upper Primary ____ Lower Secondary ___ Upper Secondary ___	**/65**

[Circle appropriate no.]
MIN   MAX

1. Speaks clearly   1 2 3 4 5

2. Uses appropriate volume   1 2 3 4 5

3. Explains concepts in an easy-to-understand manner   1 2 3 4 5

4. Demonstrates strong understanding of the topic   1 2 3 4 5

5. Makes eye contact   1 2 3 4 5

6. Use natural gestures   1 2 3 4 5

7. Appears confident while presenting   1 2 3 4 5

8. Handles questions effectively   1 2 3 4 5

9. Speech follows a logical flow with a clear introduction   1 2 3 4 5

10. Speech has a clear explanation   1 2 3 4 5

11. Speech has a clear conclusion   1 2 3 4 5

12. Shows genuine excitement and interest   1 2 3 4 5

13. The presentation is engaging and memorable   1 2 3 4 5

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SIGNATURE OF JUDGE

ENVISION THE SOLUTION: REIMAGINING SUSTAINABLE DEVELOPMENT THROUGH STEAM
SCIENCE FAIR JUDGING SHEET
FOR MOST INNOVATIVE PROJECT

PROJECT NAME		TOTAL SCORE
STUDENT(S) NAME		
SCHOOL NAME		
LEVEL	Lower Primary _____ Upper Primary ___ Lower Secondary ___ Upper Secondary ___	**/35**

[Circle appropriate no.]

MIN   MAX

1. Project demonstrates an original idea to solving a problem   1 2 3 4 5

2. Project is based on strong scientific principles   1 2 3 4 5

3. The depth of analysis and scientific exploration is evident   1 2 3 4 5

4. Innovation has real-world applications, potential benefits to society   1 2 3 4 5

5. Project is well structured, demonstrates technical competence   1 2 3 4 5

6. The innovation works as intended (demonstrating measurable success or improvement over existing solutions)   1 2 3 4 5

7. Student presents the project clearly, explaining the concept, methodology and results in an engaging and understandable manner.   1 2 3 4 5

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SIGNATURE OF JUDGE

ENVISION THE SOLUTION: REIMAGINING SUSTAINABLE DEVELOPMENT THROUGH STEAM
SCIENCE FAIR JUDGING SHEET
FOR JUDGES' CHOICE AWARD (MODEL)

PROJECT NAME		TOTAL SCORE
STUDENT(S) NAME		
SCHOOL NAME		
LEVEL	Lower Primary _ ___ Upper Primary ___ Lower Secondary ___ Upper Secondary ___	**/40**

[Circle appropriate no.]
MIN   MAX

1. Outside the box thinking in problem solving   1 2 3 4 5

2. Problem statement related to the model   1 2 3 4 5

3. Quality of construction   1 2 3 4 5

4. Uniqueness of the project idea   1 2 3 4 5

5. Creative use of materials or methods   1 2 3 4 5

6. Real-world relevance and application   1 2 3 4 5

7. Potential for future research or improvement   1 2 3 4 5

8. Societal, environmental or technological impact   1 2 3 4 5

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SIGNATURE OF JUDGE

ENVISION THE SOLUTION: REIMAGINING SUSTAINABLE DEVELOPMENT THROUGH STEAM
SCIENCE FAIR JUDGING SHEET
FOR JUDGES' CHOICE AWARD (EXPERIMENT)

PROJECT NAME		TOTAL SCORE
STUDENT(S) NAME		
SCHOOL NAME		
LEVEL	Lower Primary _____ Upper Primary ____ Lower Secondary ___ Upper Secondary ___	**/40**

[Circle appropriate no.]
MIN   MAX

1. Clear hypothesis or research question   1 2 3 4 5

2. Proper use of scientific methods   1 2 3 4 5

3. Logical conclusions based on data   1 2 3 4 5

4. Uniqueness of the project idea   1 2 3 4 5

5. Creative use of materials or methods   1 2 3 4 5

6. Real-world relevance and application   1 2 3 4 5

7. Potential for future research or improvement   1 2 3 4 5

8. Societal, environmental or technological impact   1 2 3 4 5

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SIGNATURE OF JUDGE

ENVISION THE SOLUTION: REIMAGINING SUSTAINABLE DEVELOPMENT THROUGH STEAM
SCIENCE FAIR JUDGING SHEET
FOR BEST DISPLAY (EXPERIMENT ONLY)

PROJECT NAME		TOTAL SCORE
STUDENT(S) NAME		
SCHOOL NAME		
LEVEL	Lower Primary _____ Upper Primary ____ Lower Secondary ___ Upper Secondary ___	**/65**

[Circle appropriate no.]
MIN   MAX

1. Captures attention and sparks curiosity   1 2 3 4 5

2. Appealing and engaging   1 2 3 4 5

3. Colors, fonts and graphics are used effectively   1 2 3 4 5

4. Information presented in a logical, easy-to-follow manner   1 2 3 4 5

5. Key points are clearly highlighted   1 2 3 4 5

6. Project's purpose, hypothesis and findings clearly explained   1 2 3 4 5

7. Visuals (graphs, charts, diagrams) relevant and accurate   1 2 3 4 5

8. Display effectively communicate the scientific process   1 2 3 4 5

9. Images, charts or diagrams are used effectively to support the project   1 2 3 4 5

10. The visuals are high quality and well-integrated   1 2 3 4 5

11. The visual elements enhance understanding   1 2 3 4 5

12. Board/Display is neat, clean and well-maintained   1 2 3 4 5

13. Materials are aligned, free from clutter and easy to read   1 2 3 4 5

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SIGNATURE OF JUDGE

ENVISION THE SOLUTION: REIMAGINING SUSTAINABLE DEVELOPMENT THROUGH STEAM
SCIENCE FAIR JUDGING SHEET
FOR COMMUNITY IMPACT AWARD

PROJECT NAME		TOTAL SCORE
STUDENT(S) NAME		
SCHOOL NAME		
LEVEL	Lower Primary _____ Upper Primary ___ Lower Secondary ___ Upper Secondary ___	**/30**

[Circle appropriate no.]
MIN   MAX

1. Project identifies a real and significant problem in our community   1   2   3   4   5

2. Project introduces a novel solution or a creative approach   1   2   3   4   5

3. Project is based on sound scientific principles and is practical   1   2   3   4   5

4. Solution is sustainable, scalable and can create lasting benefits   1   2   3   4   5

5. Involves or educates community members in a meaningful way   1   2   3   4   5

6. Provides data or evidence of actual or potential impact   1   2   3   4   5

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SIGNATURE OF JUDGE